



# Advertising Design



<b>Date</b>	Friday Feb 23, 2024	<b>Orientation Time</b>	8:00 a.m. (CLOSED to instructors)
<b>Location</b>	Mahoning County Career & Tech Center 7300 N. Palmyra Rd Canfield Ohio 55506	<b>Contest Time</b>	Immediately following orientation (CLOSED contest)
<b>Scope of Contest</b>	The skill performance portion of the competition will be divided into two parts: redesign an existing advertisement and a design challenge. <ul style="list-style-type: none"><li>● The first part of the competition requires a redesign of an existing advertisement using competitor-supplied software.</li><li>● The second part of the competition is a creative design challenge to be completed in the time allotted. All three stages of the creative process must be followed: thumbnails, roughs and the comprehensive stage. Competitors will create their design solutions both by hand and on the computer.</li><li>● The theme, size, product and number of colors will be standardized.</li></ul>		
<b>Testing</b>	No		
<b>Eligibility</b>	1 contestant for every 50 paid members enrolled in program		
<b>Clothing</b>	Business Casual: Polo or other collared shirt and khakis or dress pants. Closed toe dress shoes.  <b>OR</b>  SkillsUSA Official Dress  NO jeans or athletic shoes. School logo, contestant name or other identifier on shirt must be covered.		
<b>Provided by Contestant</b>	<ul style="list-style-type: none"><li>● Professional Resumé – Typed Hardcopy</li><li>● Emergency Medical Form (Contestants must have this to compete)</li><li>● Computers of choice with RAM to run industry standard software; compatible monitor, keyboard and mouse; and external storage device, such as a jump drive.</li><li>● Software (Check the SkillsUSA Championships update annually for announcement of software choice. Industry standard software packages include InDesign, Photoshop or Illustrator.)</li><li>● Competitors may bring a scanner to scan in their own illustrations, as well as draw and scan in hand-drawn work. A scanner is not required but may be used for this purpose alone.</li><li>● Assortment of graphite pencils</li><li>● Colored pencils and/or markers</li><li>● Fine-point black markers (e.g., Sharpie)</li><li>● Paper that is appropriate to the medium in which the student will be working (e.g., marker paper or visualizer pad)</li></ul>		

	<ul style="list-style-type: none"> <li>● Triangle, compass or French curve as needed by student for drawing purposes</li> <li>● A ruler at least 12" long</li> <li>● Small T-square for drawing appropriately sized thumbnail or rough boxes</li> <li>● Pencil sharpener</li> <li>● Tape for securing paper to table if the student will be using a T-square</li> <li>● Erasers</li> <li>● Students may bring with them whatever items they feel they need to visually express their creative ideas</li> </ul>	
<b>Contest Standards</b>	<b>Contest Skilled Performance Standards</b>  <b>ADV 1.0</b> - Understand general advertising design industry terminology and concepts.  <b>ADV 2.0</b> - Demonstrate mechanical skills by recreating a given advertisement/design on the computer within a specified amount of time.  <b>ADV 3.0</b> - Administer creative skills by solving a graphic design problem relevant to the skill set required for the advertisement/ design industry.	<b>Aligned ODE Career Field Technical Content Standard Outcomes</b>  <b>A&amp;C Outcome 2.1</b> Art Elements and Design Principles  <b>IT Outcome 7.1</b> Interactive Media  <b>A&amp;C Outcome 2.4</b> Visual Layouts <b>A&amp;C Outcome 5.3</b> Graphics <b>IT Outcome 7.3</b> Production <b>IT Outcome 7.4</b> Graphics  <b>A&amp;C Outcome 2.5</b> Typography <b>A&amp;C Outcome 3.4</b> Market-Based Writing <b>A&amp;C Outcome 6.1</b> Content Management <b>IT Outcome 7.5</b> Typography  Above Outcomes can be found in the following ODE courses:  340006 Business of Arts and Communication  340110 Media Arts Primer  340120 Digital Image Editing  340310 Visual Design Primer  340315 Visual Creation  340320 Digital Print Design  340325 Digital Media Art

		<p>340340 Advertising and Communication</p> <p>145095 Design Techniques</p> <p>145100 Creating and Editing Digital Images</p> <p>145105 Multimedia and Image Management</p>
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