

## Photography



| Date        | February 27, 2026  | Orientation Time   | 08:30 A.M  |
|-------------|--|--|--|
| Location    | Cuyahoga Valley CC<br>8001 Brecksville Rd.<br>Brecksville, OH 44141  | Contest Time   | Immediately following orientation (CLOSED contest)   |
| Scope of    | The competition will include a series of hands-on performance activities   |  |  |
| Contest     | assessing overall photographic mechanics and techniques.   |  |  |
|             | Field Assignment: The assignment and adherence to competition gundisclosed location to capture coordinator. Competitors will the edits and light editing before probased on:  Technical: exposure and focus Creative: overall use of compositions with the editing (edits must be competitor's adherence to time competitor's adherence to time competition, as it is meant to everall to the editing techniques, including, but editing techniques, including techniques, includ | guidelines. Competitor images based on a the len choose their best in oducing a contact sheet control position, lighting, impact global in nature and reference limits, location and etitors will use Adobe their chosen field assign. Very few parameters valuate creativity.  be given images to maluates the student's last not limited to:  ayers  g  ted and will result in a | s are brought to an eme chosen by the contest mages and apply global et for judging. Scoring is  t, etc. must not be overdone) theme  Photoshop to combine a gnment to produce a are put on this  anipulate in Adobe knowledge of professional |
| Testing     | No   |  |  |
| Eligibility | 1 contestant for every 50 paid members enrolled in program   |  |  |
| Clothing    | Clothing Classification Guide – CLASS A or F   |  |  |
| Provided by | Professional Resumé – Typed Hardcopy   |  |  |
| Contestant  | Emergency Medical Form (Contestants must have this to compete)   |  |  |
|             | (Cont  | cotanto mase nave tino   | to compete,  |

Digital Camera (No phones photos are excepted) SD Card SD Card Reader **USB Flash Drive** Laptop or Desktop computer with photo editing software installed. Example: Adobe Photoshop, Lightroom, Gimp, Etc. (No online editors) Extension cord and power strip. NOTE: you need administrative privileges on your laptop that you bring. Please clear this with your IT department before coming. Make sure you can access your software and save to your flash drive before arriving to the contest. **Optional Supplies:** Mouse or digitizer board if needed **Props** Small On-Camera Lights (Flash and lighting is only allowed in certain areas) **Filters** Extra Lens **Tripods NO DRONES** The following WILL NOT be tolerated and are grounds for disqualification from the competition: o No smart watches, cellphones and/or other electronic devices in the contest area unless specifically stated in this document. These devices cannot be used as a calculator. o No contact with anyone outside of the contest area once the contest begins. o No inappropriate communication between contestants such as verbally degrading another contestant or informing another contestant of the skills/test prior to or during the competition. o No cheating on any portion of the contest. o The use of AI is strictly prohibited and will result in an automatic disqualification of the contestant. **Contest Skilled Performance Aligned ODEW Career Field Technical Standards Content Standard Outcomes P 1.0** - Apply and implement overall **A&C 4.5** Photography photographic knowledge through a IT 7.9 Photographs multiple-choice written test. **P 3.0** - Apply the artistic techniques to **A&C 2.1** Art Elements and Design manipulative multiple images in a Principles free-form conceptual assignment. **A&C 2.4** Visual Layouts **A&C 2.5** Typography

**A&C 4.5** Photography

|  | A&C 6.3 Graphics IT 7.1 Interactive Media IT 7.4 Graphics IT 7.5 Typography IT 7.9 Photographs  |  |
|--|---|--|
| P 4.0 - Apply the knowledge and skill needed to create a standard studio portrait or commercial image. | A&C 2.1 Art Elements and Design Principles A&C 2.4 Visual Layouts A&C 2.5 Typography A&C 4.5 Photography A&C 6.3 Graphics IT 7.1 Interactive Media IT 7.4 Graphics IT 7.5 Typography IT 7.9 Photographs |  |