Photography

Date	February 13, 2026	Orientation Time	10:45 A.M
Location	Apollo Career Center 3325 Shawnee Rd. Lima, OH 45806	Contest Time	Immediately following orientation (CLOSED contest)
Scope of Contest	The competition will include a series of hands-on performance activities assessing overall photographic mechanics and techniques. **Field Assignment:** The assignment evaluates the competitor's creative ability and adherence to competition guidelines. Competitors are brought to an undisclosed location to capture images based on a theme chosen by the contest coordinator. Competitors will then choose their best images and apply global edits and light editing before producing a contact sheet for judging. Scoring is based on: • Technical: exposure and focus control • Creative: overall use of composition, lighting, impact, etc. • Level of editing (edits must be global in nature and must not be overdone) • Competitor's adherence to time limits, location and theme **Conceptual Assignment:** Competitors will use Adobe Photoshop to combine a minimum of three images from their chosen field assignment to produce a creative conceptual piece of art. Very few parameters are put on this competition, as it is meant to evaluate creativity. **Digital Editing:** Competitors will be given images to manipulate in Adobe Photoshop. This competition evaluates the student's knowledge of professional editing techniques, including, but not limited to: • Selections and refine edge • Layer masks and adjustment layers • Green screen extractions • Color correction • Resizing layers • Correct naming and formatting **Use of Artificial Intelligence:** • The use of AI is strictly prohibited and will result in an automatic disqualification of the contestant.		
Testing	No		
Eligibility	1 contestant for every 50 paid members enrolled in program		
Clothing	Clothing Classification Guide – CLASS A or F		
Provided by Contestant	Professional Resumé – Typed Hardcopy Emergency Medical Form (Contestants must have this to compete)		

Digital Camera (No phones photos are excepted)
SD Card
SD Card Reader
USB Flash Drive
Laptop or Desktop computer with photo editing software installed. Example: Adobe Photoshop, Lightroom, Gimp, Etc. (No online editors)
Extension cord and power strip.

NOTE: you need administrative privileges on your laptop that you bring. Please clear this with your IT department before coming. Make sure you can access your software and save to your flash drive before arriving to the contest.

Optional Supplies:
Mouse or digitizer board if needed
Props
Small On-Camera Lights (Flash and lighting is only allowed in certain areas)
Filters
Extra Lens
Tripods
NO DRONES

- <u>The following WILL NOT be tolerated and are grounds for disqualification from the competition</u>:
  - o No smart watches, cellphones and/or other electronic devices in the contest area unless specifically stated in this document. These devices cannot be used as a calculator.
  - o No contact with anyone outside of the contest area once the contest begins.
  - o No inappropriate communication between contestants such as verbally degrading another contestant or informing another contestant of the skills/test prior to or during the competition.
  - o No cheating on any portion of the contest.
  - o The use of AI is strictly prohibited and will result in an automatic disqualification of the contestant.

Contest Skilled Performance Standards	Aligned ODEW Career Field Technical Content Standard Outcomes
P 1.0 - Apply and implement overall photographic knowledge through a multiple-choice written test.	**A&C 4.5** Photography **IT 7.9** Photographs
	A&C 2.1 Art Elements and Design Principles

	P 3.0 - Apply the artistic techniques to manipulative multiple images in a free-form conceptual assignment.	**A&C 2.4** Visual Layouts **A&C 2.5** Typography **A&C 4.5** Photography **A&C 6.3** Graphics **IT 7.1** Interactive Media **IT 7.4** Graphics **IT 7.5** Typography **IT 7.9** Photographs
	P 4.0 - Apply the knowledge and skill needed to create a standard studio portrait or commercial image.	**A&C 2.1** Art Elements and Design Principles **A&C 2.4** Visual Layouts **A&C 2.5** Typography **A&C 4.5** Photography **A&C 6.3** Graphics **IT 7.1** Interactive Media **IT 7.4** Graphics **IT 7.5** Typography **IT 7.9** Photographs