

## Photography



| Date     | February 20, 2026  | Orientation Time  | 8:30 a.m.                         |  |
|----------|--|---|-----------------------------------|--|
|          | Miami Valloy CTC   |   | (CLOSED to instructors)           |  |
| Location | Miami Valley CTC<br>6800 Hoke Rd.  | Contest Time  | Immediately following orientation |  |
|          | Clayton, OH 45315  | Contest Time  | (CLOSED contest)                  |  |
| Scope of | •  | eries of hands-on perf  |                                   |  |
| Contest  | The competition will include a series of hands-on performance activities assessing overall photographic mechanics and techniques.  |   |                                   |  |
| Contest  | assessing overall photographic mechanics and techniques.   |   |                                   |  |
|          | and adherence to competition a undisclosed location to capture coordinator. Competitors will the edits and light editing before probased on:  • Technical: exposure and focus. • Creative: overall use of compose. • Level of editing (edits must be editing). • Competitor's adherence to time.  Conceptual Assignment: Composition of three images from creative conceptual piece of art competition, as it is meant to even the editing techniques, including, be editing techniques, including tec | <ul> <li>Technical: exposure and focus control</li> <li>Creative: overall use of composition, lighting, impact, etc.</li> <li>Level of editing (edits must be global in nature and must not be overdone)</li> <li>Competitor's adherence to time limits, location and theme</li> <li>Conceptual Assignment: Competitors will use Adobe Photoshop to combine a minimum of three images from their chosen field assignment to produce a creative conceptual piece of art. Very few parameters are put on this competition, as it is meant to evaluate creativity.</li> <li>Digital Editing: Competitors will be given images to manipulate in Adobe Photoshop. This competition evaluates the student's knowledge of professional editing techniques, including, but not limited to:</li> <li>Selections and refine edge</li> <li>Layer masks and adjustment layers</li> <li>Green screen extractions</li> <li>Color correction</li> <li>Resizing layers</li> <li>Correct naming and formatting</li> <li>The following WILL NOT be tolerated and are grounds for disqualification from the competition:</li> <li>No smart watches, cellphones and/or other electronic devices in the contest area unless specifically stated in this document. These devices cannot be used as a calculator.</li> </ul> |                                   |  |
|          | degrading another contestant or informing another contestant of the skills/test prior to or during the competition.  |   |                                   |  |

|             | No cheating on any portion of the contest.   |  |  |  |
|-------------|--|--|--|--|
|             | The use of AI is strictly prohibited and will result in an automatic               |  |  |  |
|             | disqualification of the contestant.  |  |  |  |
| Testing     | Yes  |  |  |  |
| Eligibility | 1 contestant for every 50 paid members   | enrolled in program                        |  |  |
| Clothing    | Clothing Classification Guide – CLASS A  | or F                                       |  |  |
| Provided by | Professional Resumé – Typed Hardcopy   |  |  |  |
| Contestant  | Emergency Medical Form (Contestants must have this to compete)                     |  |  |  |
|             | Printed and matted 8x10 picture (Be creative!) Matte should be no larger than      |  |  |  |
|             | 11x14.   |  |  |  |
|             | Digital Camera (No phone photos are accepted)                                      |  |  |  |
|             | SD Card  |  |  |  |
|             | SD Card Reader   |  |  |  |
|             | USB Flash Drive  |  |  |  |
|             | Laptop or Desktop computer with photo editing software installed. Example:         |  |  |  |
|             | Adobe Photoshop, Lightroom, Gimp, Etc. (No online editors)                         |  |  |  |
|             | Extension cord and power strip.  |  |  |  |
|             | NOTE: you need administrative privileges on your laptop that you bring. Please     |  |  |  |
|             | clear this with your IT department before coming. Make sure you can access         |  |  |  |
|             | your software and save to your flash drive before arriving to the contest.         |  |  |  |
|             | your software and save to your mash drive before arriving to the contest.          |  |  |  |
|             | When saving final product to flash drive make sure it is the file type JPG or PNG. |  |  |  |
|             | Optional Supplies:   |  |  |  |
|             | Mouse or digitizer board if needed   |  |  |  |
|             | Props  |  |  |  |
|             | Small On-Camera Lights (Flash and lighting is only allowed in certain areas)       |  |  |  |
|             | Filters  |  |  |  |
|             | Extra Lens Tripods   |  |  |  |
|             | Tripods NO DRONES  |  |  |  |
|             | Contest Skilled Performance  | Aligned ODEW Career Field Technical        |  |  |
|             | Standards  | Content Standard Outcomes                  |  |  |
|             |  |  |  |  |
|             |  |  |  |  |
|             | P 1.0 - Apply and implement overall  | A&C 4.5 Photography                        |  |  |
|             | photographic knowledge through a   | IT 7.9 Photographs                         |  |  |
|             | multiple-choice written test.  |  |  |  |
|             |  |  |  |  |
|             |  |  |  |  |
|             | P 3.0 - Apply the artistic techniques to   | <b>A&amp;C 2.1</b> Art Elements and Design |  |  |
|             | manipulative multiple images in a  | Principles                                 |  |  |
|             | free-form conceptual assignment.   | A&C 2.4 Visual Layouts                     |  |  |
|             |  | A&C 2.5 Typography                         |  |  |
|             |  | A&C 4.5 Photography                        |  |  |
|             |  | A&C 6.3 Graphics                           |  |  |

|  | IT 7.1 Interactive Media IT 7.4 Graphics IT 7.5 Typography IT 7.9 Photographs   |
|--|---|
| P 4.0 - Apply the knowledge and skill needed to create a standard studio portrait or commercial image. | A&C 2.1 Art Elements and Design Principles A&C 2.4 Visual Layouts A&C 2.5 Typography A&C 4.5 Photography A&C 6.3 Graphics IT 7.1 Interactive Media IT 7.4 Graphics IT 7.5 Typography IT 7.9 Photographs |